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Kyle Luo

2D/3D Animator & Artist

Education

Aug. 2010 - Dec.2011

M.S. in Interactive Entertainment

Track: Art

Senior Project: Scarfell - Animator

May 2009

B.A in Digital Media

Track: Visual Language

Senior Project: Atlas' Revenge – Animator

Skills

Animation:

- Maya, Motionbuilder, Adobe After Effects, Adobe Premiere Pro, Final Cut Pro, Shake, and Traditional Hand-drawn 2D Animation

Modeling:

- Maya, Z-brush

Texturing:

- Photoshop, Crazy Bump

Scripting:

- Flash Actionscript 2.0 and MEL scripts

Rigging:

- Maya

Relevant Experience

2011 – 2012

Say Design

Orlando, FL

Artist/Animator

Responsible For:

- 2D Art for Videos (Edison Learning)
- Editing and Creating 2D GUI (Edison Learning)
- Animating and Drawing 2D Art for environments and games (Edison Learning)

2010 – 2011

Scarfell (FIEA)

Orlando, FL

Artist/Animator

Responsible For:

- Hand-keyed and motion capture for character animations
- Enemy and environment concept art for game
- Modeling and texturing environments in game

- 2010 – 2011 **Rapid Prototype (FIEA)** **Orlando, FL**
Artist/Animator
Responsible For:
- Created art for a series of 5, two-week prototypes for games in engines such as Flash and Unity.
 - Member of student team contributing new concepts and creating prototypes for Electronic Art's Tiger Woods PGA Tour 13
- 2008 – 2009 **Atlas' Revenge (UCF – Visual Language Program)** **Orlando, FL**
Artist/Animator
Responsible For:
- Worked with a small team to provide concept art for Robofish
 - UV Mapped Characters
 - Animated Characters to soundtrack "ATLAS" – Composed by Dr. Stella Sung
 - Collaborating and storyboarding with various students and faculty in a studio environment.
- Feb 2010 – March 2010 **Mass Animation** **Orlando, FL**
Animator
Responsible For:
- Animating shot #52 for DC Universe Online Trailer competition
- 2008 – Present **Freelance Artist** **Orlando, FL**
Artist/Animator
- Created Artwork for client websites and events (eg. Chinese New Year @ Mills50)
 - Animated artwork and sprites for clients
- Other Experience
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- 2010 – Present **ARC Physical Therapy & Pain Center** **Mt Dora
Lake Mary
Orange City, FL**
Graphic Artist, Web Designer, Animator
Responsible For:
- Created brochures, flyers, business cards, animations, post cards, and various things for business and staff
 - Edited video testimonials in Final Cut Pro
 - Created a website for ARC using WebPlusX4 Program
<http://www.arcptpaincenter.com>
- Nov 2009 – Feb 2010 **Ederon** **Orlando, FL**
Graphic Artist
Responsible For:
- Created cards for an online trading card website
www.ederon.com
- Dec 2009 – Feb 2010 **Gamestop** **Orlando, FL**
Seasonal Greeter
Responsible For:
- Helping find and recommend game selections to customers
 - Tidied up store shelves and sorted games on spare time